Towards long-range prosodic attribute modeling for language recognition

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Abstract

As a high-level feature, prosody may be an effective feature when it is modeled over longer ranges than the typical range of a syllable. This paper is about language recognition with the high-level prosodic attributes. It studies two important issues of long-range modeling, namely the data scarcity handling method, and the model which properly describes prosodic boundary events. Illustrated in NIST language recognition evaluation (LRE) 2009, long-range modeling is shown to bring a 7.2% relative improvement to a prosodic language detector. Score fusion between the long-range prosodic system and a phonotactic system gives an EER of 3.07%. Exploiting boundary N-grams is the main contributing factor to global EER reduction, while different long-range prosodic modeling factors benefit the detection of different languages. Analysis reveals the evidence of language-specific long-range prosodic attributes, which sheds light on robust long-range modeling methods for language recognition.

Index Terms: language recognition, prosody, long-range modeling

1. Introduction

Prosody refers to the rhythmic and intonational properties in speech. The most studied prosodic features include speech fundamental frequency and energy, as well as the duration of speech units. Language recognition, as illustrated in the NIST language recognition evaluation (LRE) tasks [1], is a problem of detecting the presence of a particular language with speech. Prosody is not a conventionally used feature for this problem. However, a number of studies look into the use of prosody in speaker or language recognition [2][3][4][5]. In [5], a comprehensive set of prosodic attributes is shown to provide complementary information to a state-of-the-art language recognition system using the phonotactic approach.

Compared with the typically used cepstral features, prosodic features are suprasegmental and extend over syllables and longer regions [2]. (Pseudo)syllable-based modeling up to trigram and simple modeling in the phrase level are typically employed [3][4][5], but intuitively these higher-level features should be effective when they are modeled in even longer temporal ranges. Prosodic 4-grams and phonetic 5-grams are used in speaker and dialect recognition respectively [6][7]. There has not been a particular study of long-range modeling using prosodic features for language recognition. It would be interesting to see whether higher-order prosodic N-gram features are useful in a language recognition problem.

In the following, a brief introduction to the features and the prosodic attribute model (PAM) is given in Section 2 and 3. Section 4 highlights two considerations for long-range modeling: Skipping models prevent data scarcity; proper ways are proposed to model boundary prosodic events. Global and language-specific performances using the long-range models are given in Section 5 and 6 respectively.

2. Prosodic attributes

A comprehensive set of prosodic attributes is proved to be effective in language recognition [5]. Three major types of prosodic attributes are F0, intensity and duration. Most of the attributes are (pseudo)syllable-based, so feature extraction is done after syllabification. Many attributes are normalized to reduce the undesirable bias to irrelevant factors like speaker variations. Normalization implicitly includes long-range information by capturing the relative feature magnitude with respect to the average measurement over a longer time period.

Some prosodic attributes do not need normalization. For instance, regression attributes model the curvature of a pseudosyllabic F0 and intensity contour. Multiple regression attributes are extracted by polynomial regression in different orders. Regression is also done on the contours of two consecutive syllables to model long-range curvature. Residue indicates the fluctuations of syllable contours from the phrase curve. It can be considered as the result of normalization against intonation effects.

The prosodic attributes used in this study are summarized in five groups (I) F0 basic and (II) Duration basic are the groups with different normalization methods. The remaining groups are (III) F0 regression, (IV) Intensity regression and (V) F0 residue. In a previous experiment, the inclusion of some intensity attributes causes an error increase [5], thus they are not used in the present study. The total number of prosodic attributes is 45. A concise set of 10 attributes is created by selecting among similar attributes with different normalization methods. These 10 attributes will be used to test for different trigram and higher-order N-gram modeling method. The details of the attributes are shown in Table 1.

3. Long-range modeling of prosody

3.1. Prosodic attribute model

Prosodic attribute model (PAM) is a pseudosyllable-based modeling method for language recognition [5]. PAM is unique for its operation on the prosodic attributes in a parallel and separate manner. In a typical phonetic modeling method, phonetic models cover the whole phonetic space. Whereas in PAM, prosodic units are derived on an attribute-wise basis. N-gram modeling of different prosodic attributes are done separately.

Independence among attributes is a popular assumption for modeling prosody [6]. Compared with an approach when the full prosodic space is modeled altogether, PAM is shown to bring significant reduction in problem dimension and decoding runtime with only a slight increase in error rates [5].
3.2. Higher-order N-gram SVM with PAM

Long-range modeling can be realized by either using a longer feature extraction region, or modeling sequential information [2][8]. We focus on the latter approach, typically implemented by N-gram modeling. The separate modeling method of PAM creates parallel attribute groups, in return for fewer models needed for a single attribute. This is beneficial to N-gram modeling. If the bigrams of 39 English phones are modeled, it gives $39^2 = 1521$ bigrams. In the prosodic counterpart, 10 prosodic attributes, each having 6 quantization levels, gives only $10 \times 6^2 = 360$ bigrams.

A popular and effective approach for N-gram modeling in speaker and language recognition is by support vector machine (SVM) [6][9]. For every N-gram of a prosodic attribute, an occurrence term records its empirical distribution in a training / test trial. For the $6^2 = 36$ bigrams as described above, a fixed-length vector with 36 terms will be constructed. Recall that PAM models prosodic attributes separately. The fixed-length vectors from different prosodic attributes are concatenated into the final vector, after which SVM trains a language detector. Problem dimension of N-gram SVM for PAM (i.e. number of occurrence terms) is affected by the number of prosodic attributes, model size for each attribute and the order and method of N-gram construction.

4. Considerations in higher-order N-grams

4.1. Skipping models

In higher-order N-gram modeling, data scarcity is a concern. It is desirable to avoid zero probability estimates, which happen when an N-gram does not occur in the training data [8]. Assume $w_{n-2}w_{n-1}w_n$, represents the sequence of a particular prosodic attribute across three prosyllabic positions (i.e. trigram). In trigram SVM training, a trigram is modeled by one or more occurrence terms. Two configurations are tested:

[**FULL**] $C(w_{n-2}w_{n-1}w_n)$

[**SKIPPING**] $C(w_{n-2}w_{n-1}, C(w_{n-2}w_n), C(w_{n-1}w_n)$

In the **SKIPPING** configuration, a full trigram $(w_{n-2}w_{n-1}w_n)$ is broken down into three skipping trigrams $(w_{n-2}w_{n-1}, w_{n-2}w_n$, and $w_{n-1}w_n)$ to avoid data scarcity. $C$ is the occurrence term normalized by the total occurrences of all trigrams in the same training trial. In this study, a training trial is a 30-second speech segment. Extending this idea to skipping 4-gram and skipping 5-gram, $C_4^2 = 6$ and $C_5^2 = 10$ skipping N-grams will be used respectively.

4.2. Boundary prosodic events

In this paper, **boundary** refers to the boundary of a paused-delimited sentence. In long-range modeling, it is more likely that a high-order N-gram touches or spans across a sentence boundary. There are very few related studies on prosody modeling considering boundaries. In [10], consistent reductions of word recognition errors are demonstrated by incorporating sentence boundary information in prosody modeling. For language recognition, pragmatic functions like speaker’s intention and attitude are often expressed near sentence boundaries and may create noise. Examples include tone patterns for interrogations and exclamations. Meanwhile, if language-specific boundary tones exist, modeling sentence boundary will benefit language recognition.

Consider a **boundary bigram**, which is defined as a bigram at sentence initial $(w_{n-1}w_n)$ or at sentence final $(w_{n-1}w_n)$. “$\#”$ indicates a sentence boundary. It is inferred from the automatically detected short pauses in speech. By accommodating the skipping model concept, boundary skipping N-grams, such as $(w_{n-1}w_n)_{\#}$ or $(w_{n-1}w_n)_{\#}$ can be defined. Three configurations with different treatments to boundary bigrams are tested:

- **[DELETE]** Delete boundary N-grams: The boundary N-grams $(w_{n-k}w_n)$ or $(w_{n-k}w_n)_{\#}$ are dropped before any statistical modeling is done. This is based on the assumption that boundary N-grams mainly carry pragmatic functions unrelated to languages.
- **[EXPLOIT]** Exploit boundary N-grams: A separate pause PAM is constructed for explicit boundary N-gram modeling. For instance, in bigram modeling with 6 models in a prosodic attribute, there are $(6 + 1)^2 = 49$ bigrams, among which 36 are normal bigrams, 6 are sentence initial bigrams, 6 are sentence final bigrams, and 1 is a pause bigram $(w_{n-k}w_n)$.

5. Experiments

Results on NIST language recognition evaluation (LRE) 2009 closed-set language detection are reported. The evaluation data includes 10558 30-second utterances of conversational telephone speech and broadcasting speech in 23 languages [1]. Training data include all available data in NIST LRE 1996-2007 and NIST 2009 training data. At least 9 hours of training data is available for each target language. 23 SVM language detectors give the language hypothesis likelihood scores and a number of post-processing steps are performed on the scores. First, a Gaussian backend regulates scores across different language detectors. Second, by making use of a separate development set, scores of multiple language detectors are calibrated following the maximum-a-posteriori (MAP) criterion [11].

The equal error rates (EER) of language detection derived from the calibrated scores of different configurations are compared. Target language dependent detection thresholds will be used. Different configurations are identified by the order of N-grams, by whether skipping N-grams are used and by the methods to model boundary N-grams.

We start with a smaller feature set with 10 selected prosodic attributes (Table 1). Baseline N-gram configuration is the best performing prosodic language recognition setup reported in [5]. The order of N-gram is trigram. It is constructed by skipping-trigrams and boundary N-grams are deleted. Compared with the over 30% EER generally appeared in literature with similar task and features [3][4], this baseline configuration gives an
EER of 20.58%. An optimal long-range modeling method will be found to defeat this competitive baseline system. Finally, the optimal N-gram configuration will be applied to the full set of 45 prosodic attributes, and score fusion with a phonotactic language recognition system will be carried out.

5.1. Full versus Skipping trigrams

The first comparison is between full N-gram models and skipping N-gram models. As the number of full N-grams grows exponentially with N, comparison is confined to trigram models. Each of the 10 prosodic attributes in Table 1 is described by 6 PAMs. This leads to 10 (attributes) × 6 = 60 full trigrams and 10 × (3 × 6²) = 1080 skipping trigrams. The skipping trigram configuration gives smaller dimensions. Its language recognition EER is 20.58%, compared with 21.41% for the full trigram configuration. Skipping N-grams will be used for constructing higher-order N-grams in subsequent experiments.

5.2. Different modeling to boundary N-grams

Here we compare different boundary N-gram modeling methods. By using skipping N-grams (Sec 4.1), N-grams of different orders are all described by some sets of 26 = 36 skipping N-grams for the [IGNORE] and [DELETE] configurations. In [IGNORE], prosodic events at sentence boundaries are not distinguished from those in other positions. In [DELETE], prosodic events at sentence boundaries are removed. In the [EXPLOIT] configurations, an extra pause PAM is added, giving some sets of (6 + 1)² = 49 skipping N-grams (Sec 4.2).

The modeling of boundary N-gram has a physical meaning. A skipping N-gram at the boundary (\(w_{n-k} \neq w_n\) or \(w_{n+k} \neq w_n\)) explicitly models a pseudosyllable conditioned by its position relative to the sentence boundary (\(\#\)).

With 10 attributes in Table 1, we compare the language recognition EER conditioned by different boundary modeling methods and different orders of N-grams. Results are shown in Table 2. Language recognition EER is the highest for trigrams with the [IGNORE] configuration. Removing boundary events (DELETE) gives a small EER reduction, while the lowest EER is obtained when boundary events are explicitly modeled (EXPLOIT). It is observed that exploiting boundary N-grams is the main contributing factor to global reduction of errors.

5-gram modeling exhibits slight but consistent improvements over trigram modeling. Exploiting boundary 5-gram gives an EER of 19.10%, which is a 7.2% relative improvement to the baseline configuration. We expected larger performance gain with long-range modeling, so more analysis will be done in Section 6. Finally, the configuration of exploiting boundary N-grams is extendend by using more attributes. EER is 18.46%.

5.3. Fusion with phonotactic system

Scores from the 45-attribute trigram model are fused with the scores from a phonotactic language recognition system which adopts a parallel phone recognition followed by vector-space-model approach. Details of score fusion can be found in [5]. EERs of individual and fused system are shown in Table 3. Compared with [5], the 45-attribute prosodic LRE system with long-range modeling gives lower errors with fewer number of terms. The performance gain of long-range modeling in a prosodic system can be carried forward to the fused system.

6. Language dependent long-range models

Results from Table 2 show that by exploiting boundary N-grams, a 6% relative reduction in global EER can be achieved, while 5-gram modeling is marginally better than trigram. The overall performance improvement by long-range modeling is moderate. It is discovered that long-range modeling methods are language and feature dependent. In order to find out which languages and prosodic attributes benefit the most from long-range modeling, we look at the error statistics of particular languages. Because some post-processing steps of the language recognizer involve numerical regulations among the scores from different language detectors, these steps will not be included in this part of analysis.

6.1. Null rejection ratio

We analyze the SVM terms in [EXPLOIT] skipping 5-gram configuration because there are terms corresponding to different long-range modeling factors: 5-gram, boundary trigram and boundary 5-gram. A metric referred to as null rejection ratio is used to indicate the contribution of different long-range modeling factors to the detection of a particular target language.

Hundreds of SVM terms represent a prosodic attribute. We fix one term and one target language at a time and test the null hypothesis with one-way analysis of variance (ANOVA). The null hypothesis says that data from the particular SVM term in the target language is the same as that in other languages. We group the SVM terms according to the prosodic attribute they represent, and the modeling factors of trigram, 5-gram, boundary trigram or boundary 5-gram. Then, null rejection ratio is derived. It is the proportion of terms, among many sharing the same modeling factors under a prosodic attribute, where the null hypothesis is rejected (at \(p < 0.001\)). Null rejection ratio takes a value between 0 and 1. The higher a null rejection ratio is, the more robust a modeling factor is. Null rejection ratio of the modeling factor of baseline trigram in every prosodic attribute specific to every target language serves as a reference to indicate the effectiveness of the addition of the other three modeling factors.

6.2. Language dependent analysis

Out of the 23 target languages, 11 target languages have language recognition EER reduced by at least 5% relatively in one or more long-range modeling configurations. Their EER in the baseline trigram configuration and other long-range modeling configurations are included in Table 4. The prosodic attributes which contribute the most in long-range modeling are also found by the inspecting the null rejection ratios. According to the trends of EER and null rejection ratios, the 11 languages are classified into four groups. Group 1 lan-

| Table 2: Different modeling methods to N-grams at boundary |
|---------------------------------|-------------------|----------------|
| Boundary N-gram | Number of attributes / modeling method | Order of N-gram |
| EXPLOIT | 45-attribute PAM / trigram | 10-attribute PAM / trigram [5] |
| IGNORE | 21.27% | 20.58% |
| DELETE | 19.40% | 18.46% |
| EXPLOIT | 19.10% | 18.18% |

<table>
<thead>
<tr>
<th>Table 3: Language recognition performance of a fusion system</th>
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<tbody>
<tr>
<td>SVM terms in prosodic LRE system</td>
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<tr>
<td>67-attribute PAM[5]</td>
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<tr>
<td>45-attribute PAM[EXPLOIT]</td>
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</table>
guages include Persian and Korean. They are the rare languages which benefit from 5-gram modeling. Group 2 are tonal languages which benefit from boundary skipping $N$-grams where $N$ is either 3 or 5. Skipping $N$-gram is represented by sets of distant bigrams ($w_{n-k-1} w_n$ or $w_{n-k} # w_n$), which essentially capture the localized prosodic patterns of the $k^{th}$ syllable (where $k < N$) away from sentence boundaries. The detection of Cantonese benefits from the localized tone patterns far away from sentence boundaries, while Vietnamese and Hausa benefit more from tone patterns towards boundaries. Group 3 includes languages whose detection accuracies continuously improve from boundary trigrams to boundary 5-grams. The combination of these two boundary $N$-grams suggests some effective modeling on long-range intonation phrases spanning across many syllables. For Group 2 and 3, the boundary $N$-grams of 2$^{nd}$-order intensity regression over 1 syllable is important. Group 4 includes languages which have poorly performing baseline at-

<table>
<thead>
<tr>
<th>Language group</th>
<th>Target language</th>
<th>Language recognition EER$^1$</th>
<th>Prosodic attribute contributing the most in long-range modeling</th>
<th>Null rejection ratio$^3$</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>trigram (baseline)</td>
<td>+5-gram</td>
<td>Boundary$^4$ trigram</td>
<td>Boundary 5-gram</td>
</tr>
<tr>
<td>Group 1</td>
<td>Persian</td>
<td>33.33%</td>
<td>31.85%</td>
<td>–</td>
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<tr>
<td></td>
<td>Korean</td>
<td>34.74%</td>
<td>32.79%</td>
<td>–</td>
</tr>
<tr>
<td>Group 2</td>
<td>Cantonese</td>
<td>19.26%</td>
<td>–</td>
<td>–</td>
</tr>
<tr>
<td></td>
<td>Vietnamese</td>
<td>7.62%</td>
<td>–</td>
<td>7.27%</td>
</tr>
<tr>
<td></td>
<td>Hausa</td>
<td>11.31%</td>
<td>–</td>
<td>10.28%</td>
</tr>
<tr>
<td>Group 3</td>
<td>Amharic</td>
<td>14.32%</td>
<td>–</td>
<td>13.06%</td>
</tr>
<tr>
<td></td>
<td>Georgian</td>
<td>21.26%</td>
<td>–</td>
<td>20.27%</td>
</tr>
<tr>
<td></td>
<td>Vietnamese</td>
<td>26.49%</td>
<td>–</td>
<td>24.73%</td>
</tr>
<tr>
<td>Group 4</td>
<td>Bosnian</td>
<td>23.38%</td>
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<td>22.25%</td>
</tr>
<tr>
<td></td>
<td>Ukrainian</td>
<td>35.05%</td>
<td>–</td>
<td>–</td>
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<tr>
<td></td>
<td>Urdu</td>
<td>31.70%</td>
<td>–</td>
<td>–</td>
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<tr>
<td>Average (11 languages above)</td>
<td>23.50%</td>
<td>23.05%</td>
<td>22.74%</td>
<td>21.88%</td>
</tr>
<tr>
<td>Average (All 23 languages)$^6$</td>
<td>22.20%</td>
<td>22.32%</td>
<td>21.64%</td>
<td>21.34%</td>
</tr>
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</table>

8. Acknowledgment

This research is partially supported by the General Research Funds (Ref: CUHK 414108) from the Hong Kong Research Grants Council.

9. References


