

Building language detectors with small amounts of data

David van Leeuwen (TNO)
Niko Brümmer (SDV)

TNO | Knowledge for business



**Leaders in voice
Transaction Management**

Spescom DataVoice

Leaders in Voice Transaction Management



SPESCOM



Synopsis

- Standard language model training for language recognition needs lots of data
 - typically 60 hours speech, 100 speakers, per language
- We would like to reduce this demand
- Investigate classifier that works in *score space* rather than acoustic space
- Evaluate with
 - LRE-2005 (7 languages)
 - CSLU-22 (21 languages)
- Can train score-space based system with ~ 1 hour data
 - at twice the C_{DET}

Motivation

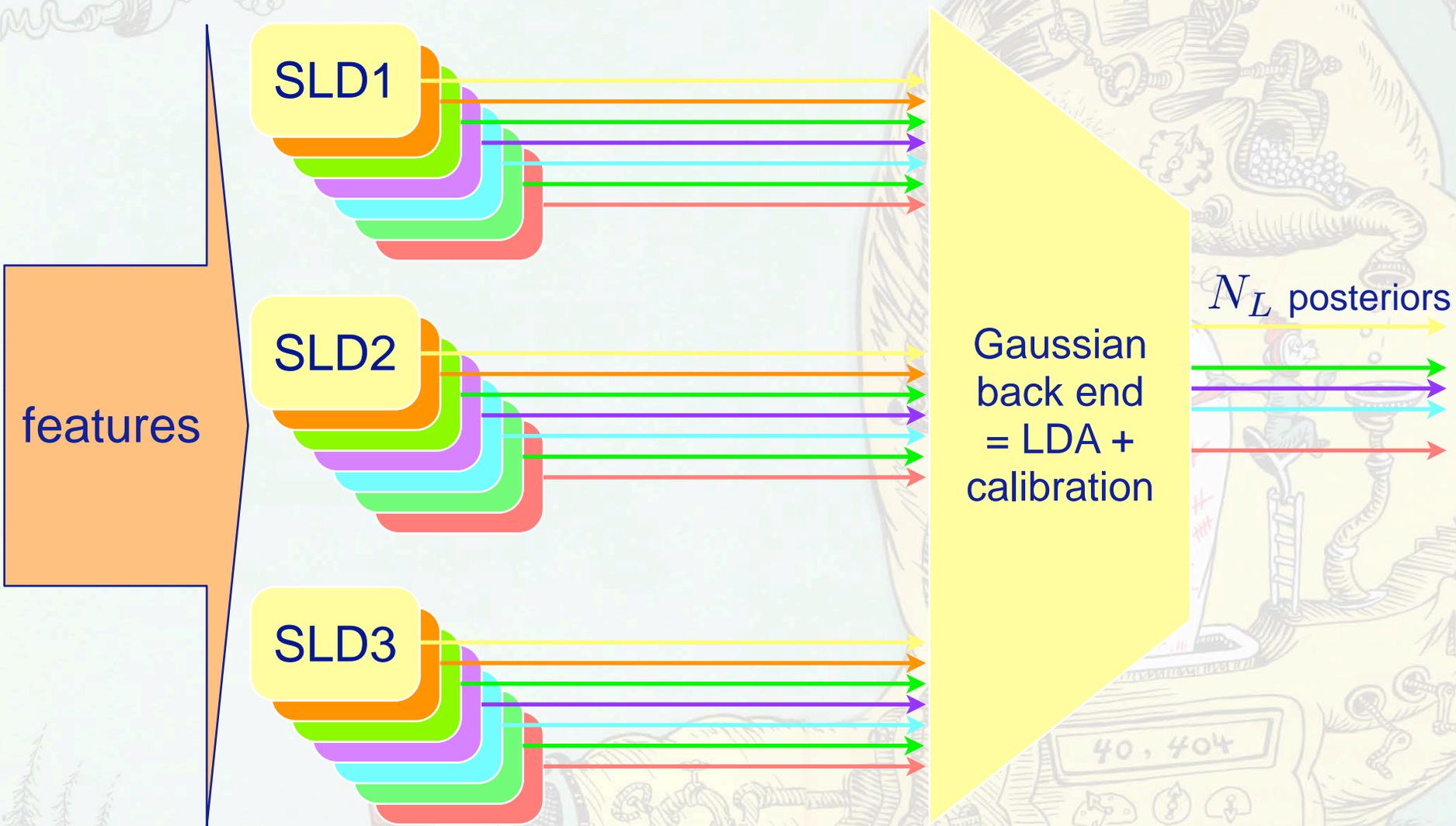
- Sometimes there is not much training data for new language available
 - e.g., Indian accented English in LRE-2005: 20 minutes
- Sometimes we may not *want* to train acoustic model for new language
 - Hard for inexperienced user
- Notion that language recognition *back-end* can ‘repair’ sub-optimal modeling performance
 - Try to let back-end to the whole job, without specific acoustic language model

Caveat

- Collection of large amounts of speech *should* be relatively easy
 - no orthographic annotation required
- But:
 - correct labeling of language *is* required
 - different collection characteristic to background data will lead to confounding of *language* and *data collection* modeling
- This is true for *any* kind of modeling
 - front-end (GMM, SVM, acoustics, phonotactics)
 - back-end (LDA, logistic regression)

LDA: Linear Discriminant Analysis
SVM: Support Vector Machine
GMM: Gaussian Mixture Model

Overview of (typical) LID system



SLD: Single Language Detector

Modeling power of LDA back-end

- with proper priors and threshold for posterior
 - optimal NIST LRE decisions can be made

- LRE-2005 languages

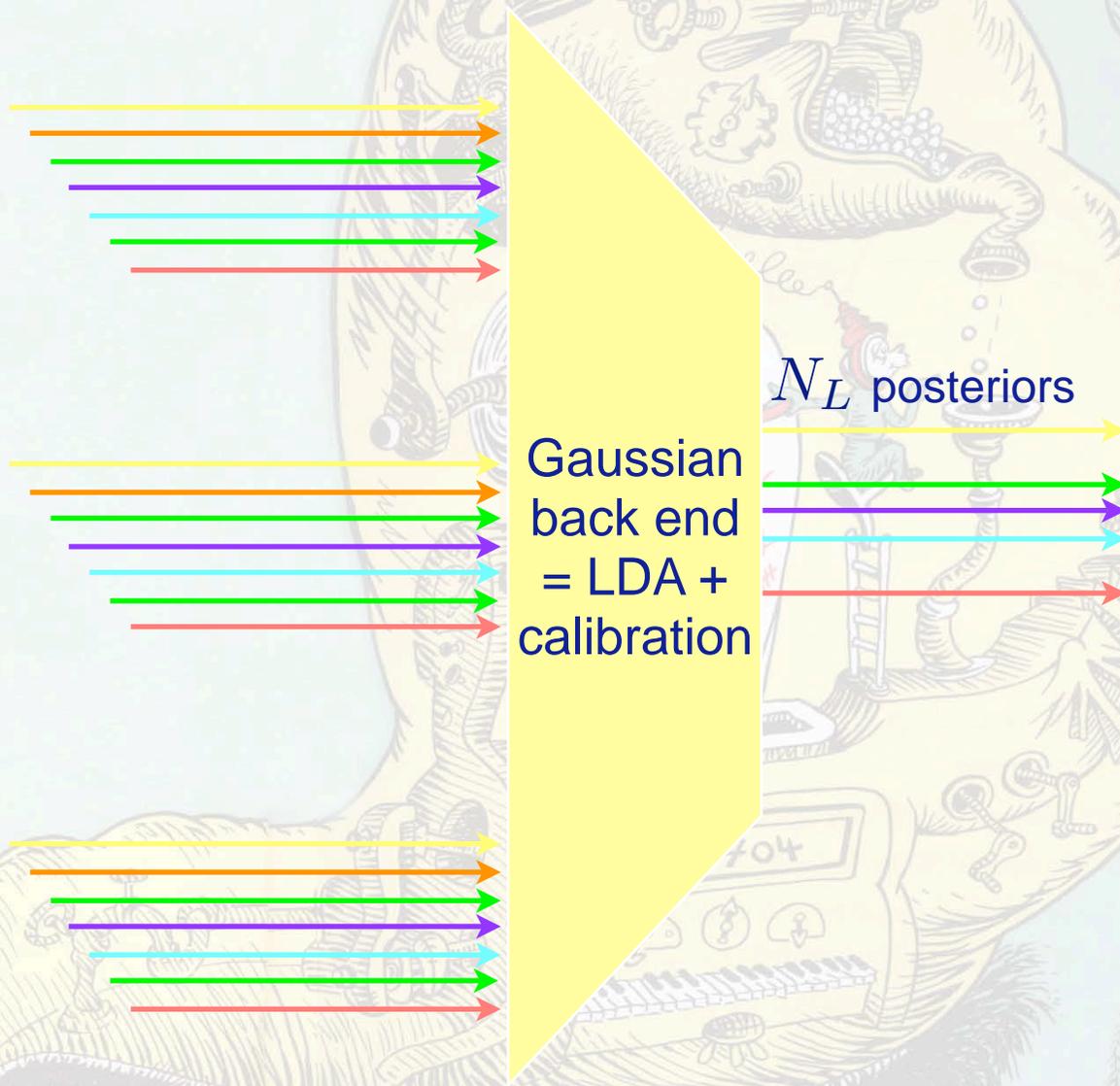
$$p(L_{2005}) = 1/N_L$$

- Other CallFriend

$$p(L_{CF \setminus 2005}) = 0$$

- Posterior threshold

$$\theta = 1/N_L$$



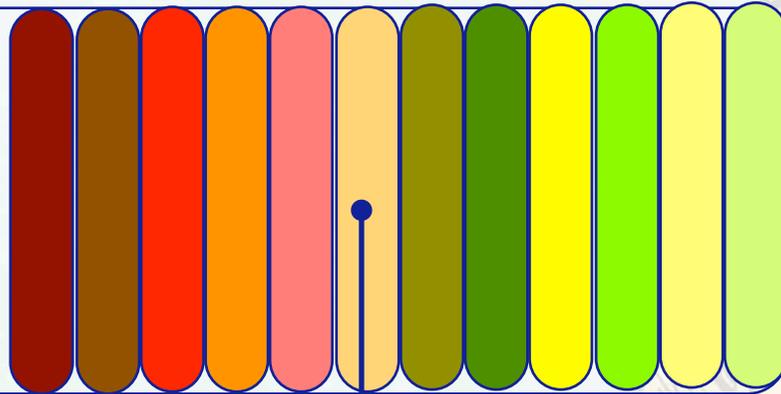
LRE-2005: Jack-knifing approach

- for each target language L_i
 - remove Single Language Detector L_i from LDA training
 - build LDA, using all LDA training trials (incl. L_i)
 - compute target and non-target scores for these L_i test-segments, and make decisions
- pool decisions, calculate C_{DET} according to NIST LRE plan

LDA: Linear Discriminant Analysis
 C_{DET} : Cost of detection
LRE: Language Recognition Evaluation

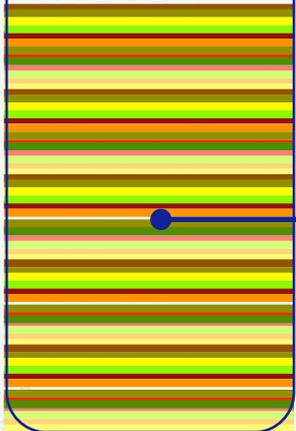
Application to NIST LRE-2005

CallFriend
training
12
languages

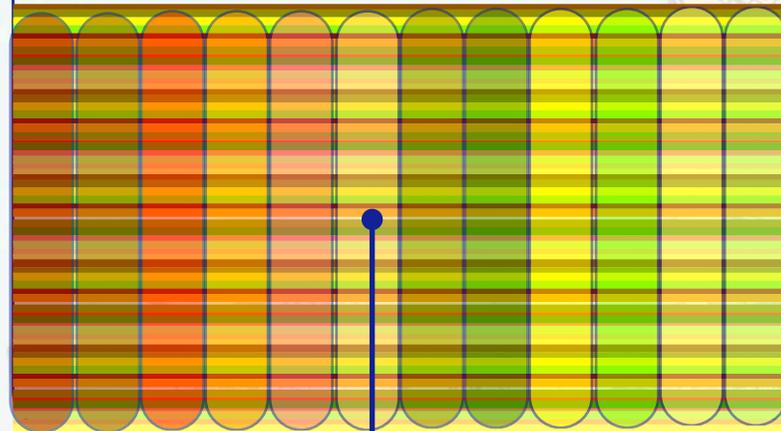


Single
Language
Detectors

LDA
training
trials

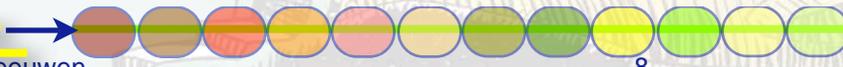


Linear Discriminant
Analysis training



LDA
Back-end

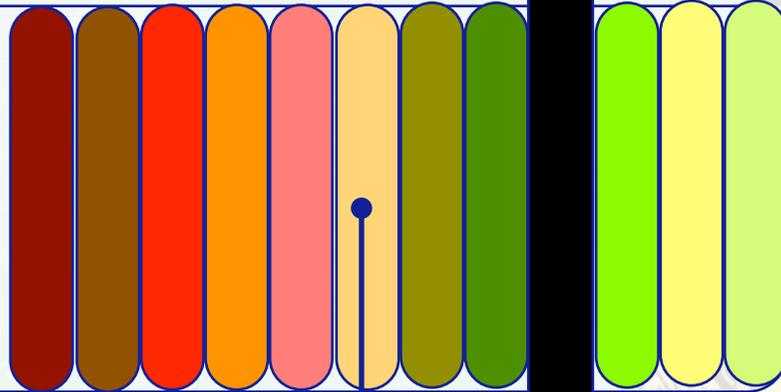
Test trials



Score

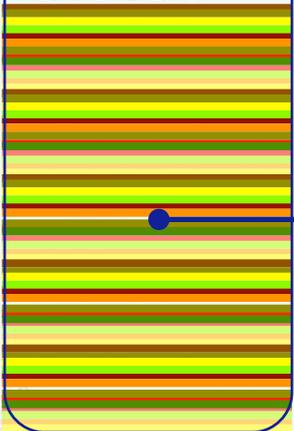
Application to NIST LRE-2005

CallFriend
training
12
languages

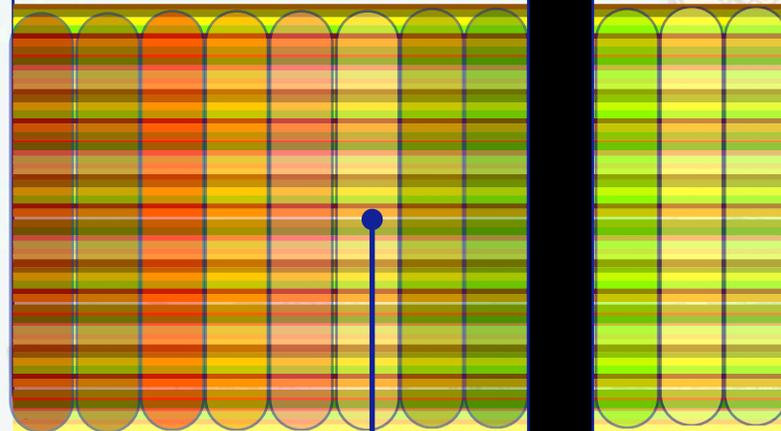


Single
Language
Detectors

LDA
training
trials



Linear Discriminant
Analysis training



LDA
Back-end

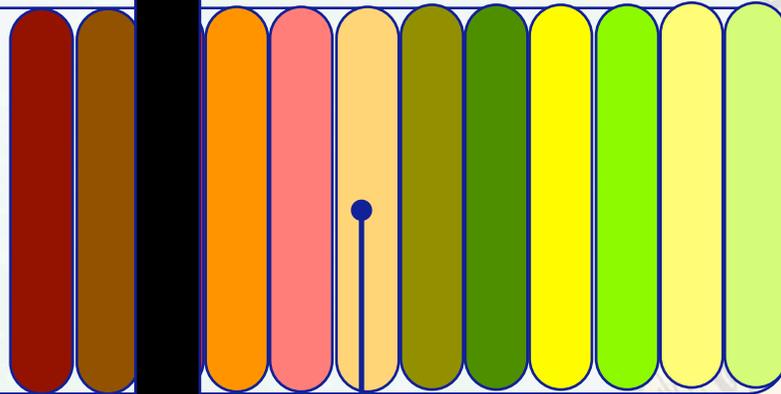
Test trials



Score

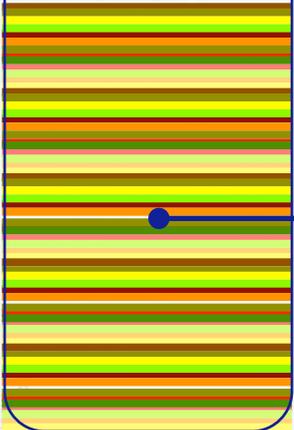
Application to NIST LRE-2005

CallFriend
training
12
languages

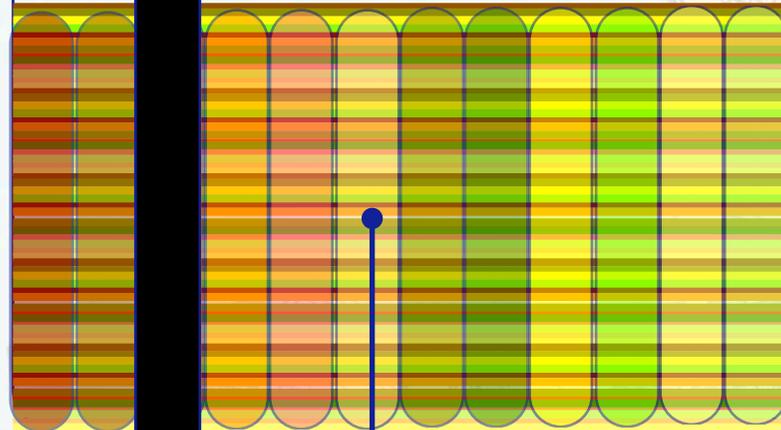


Single
Language
Detectors

LDA
training
trials

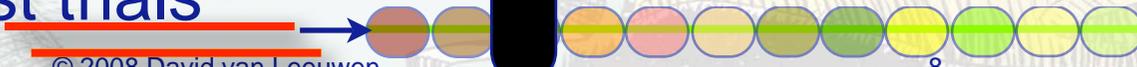


Linear Discriminant
Analysis training



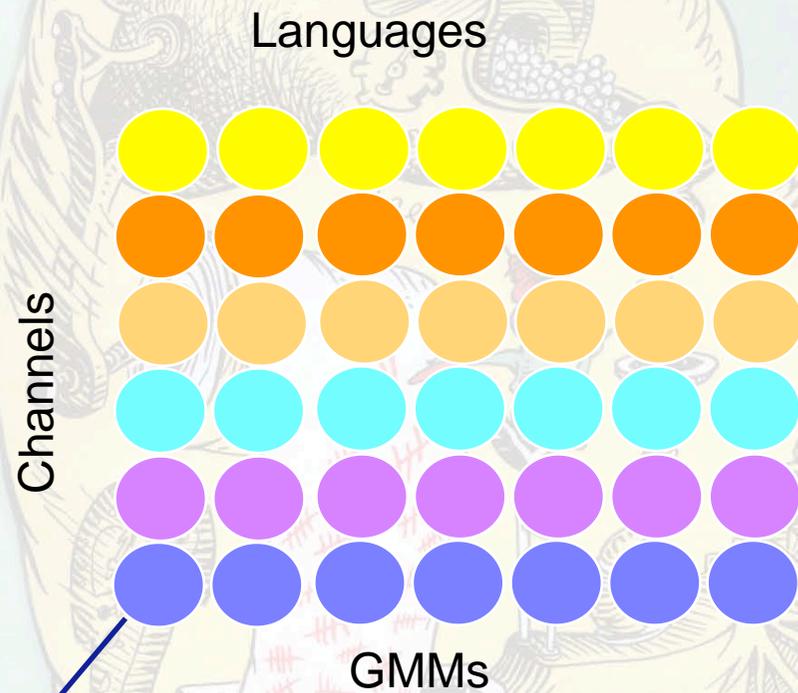
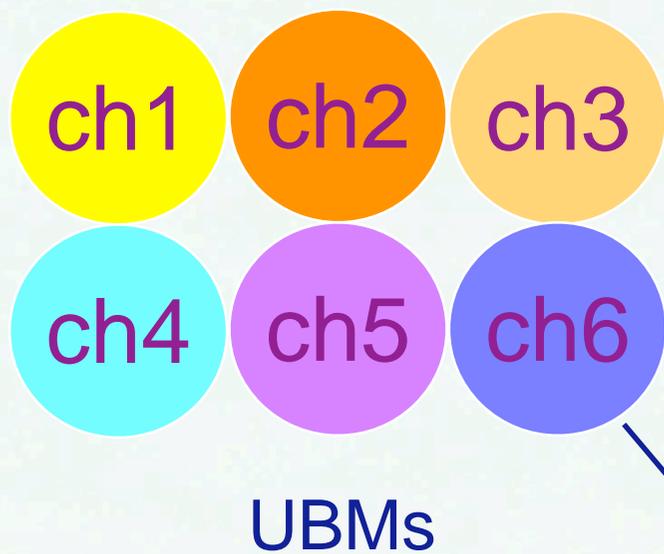
LDA
Back-end

Test trials



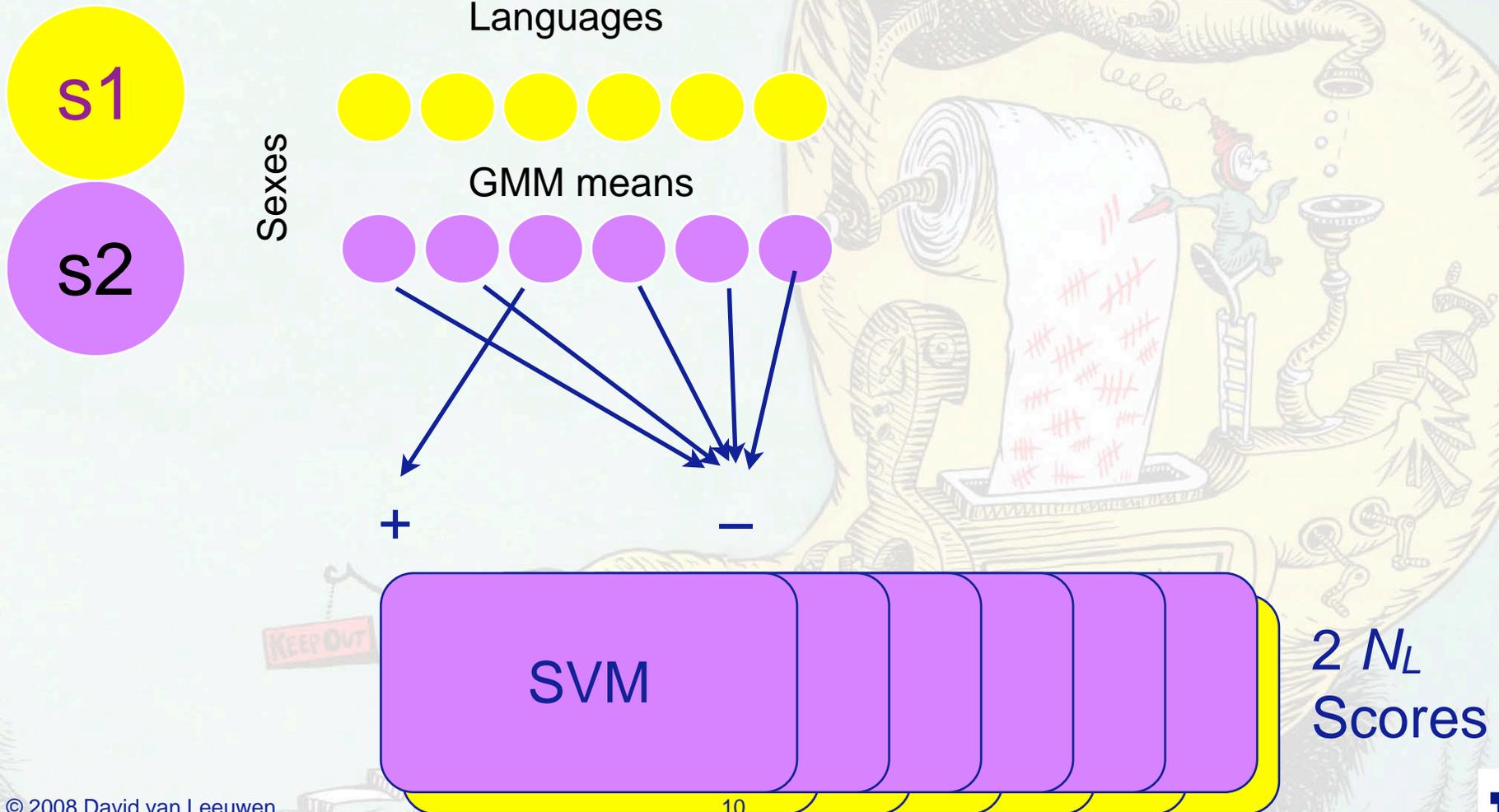
Score

Three systems: 1) Chan-GMM

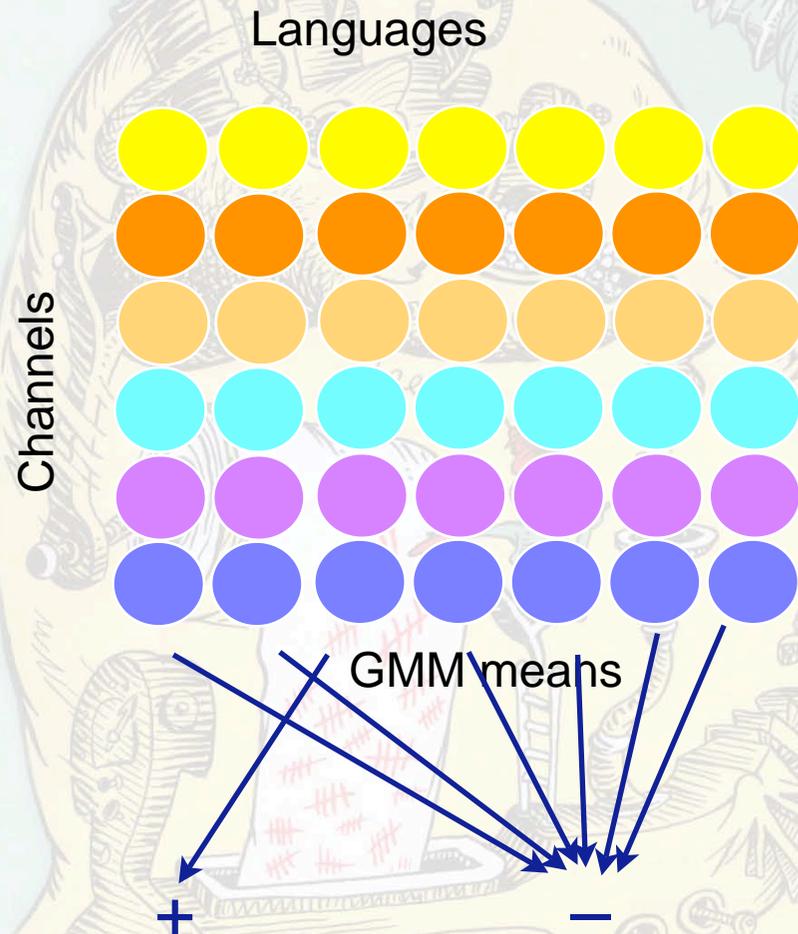
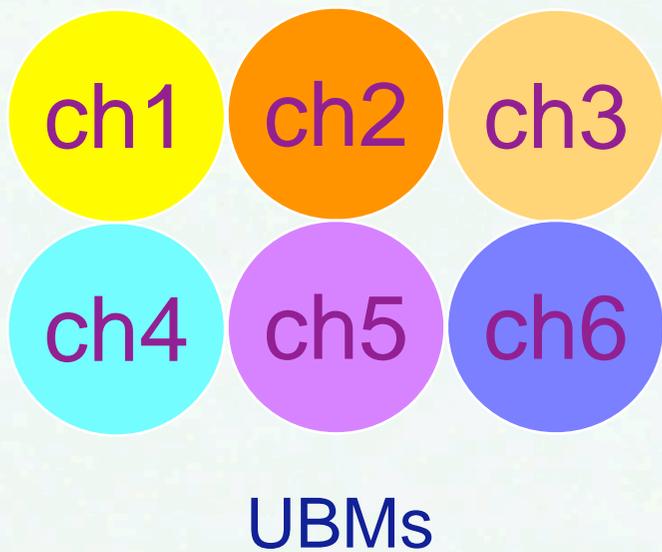


$N_{ch} \times N_L$
Likelihood ratios

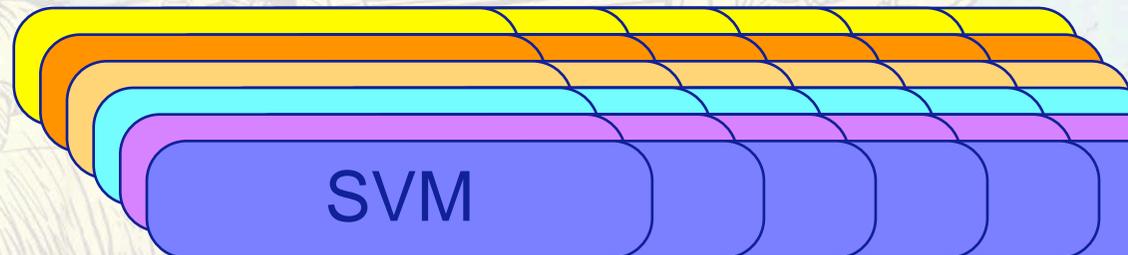
Three systems: 2) GMS (GMM means SVM)



Three systems: 3) Chan-GMS



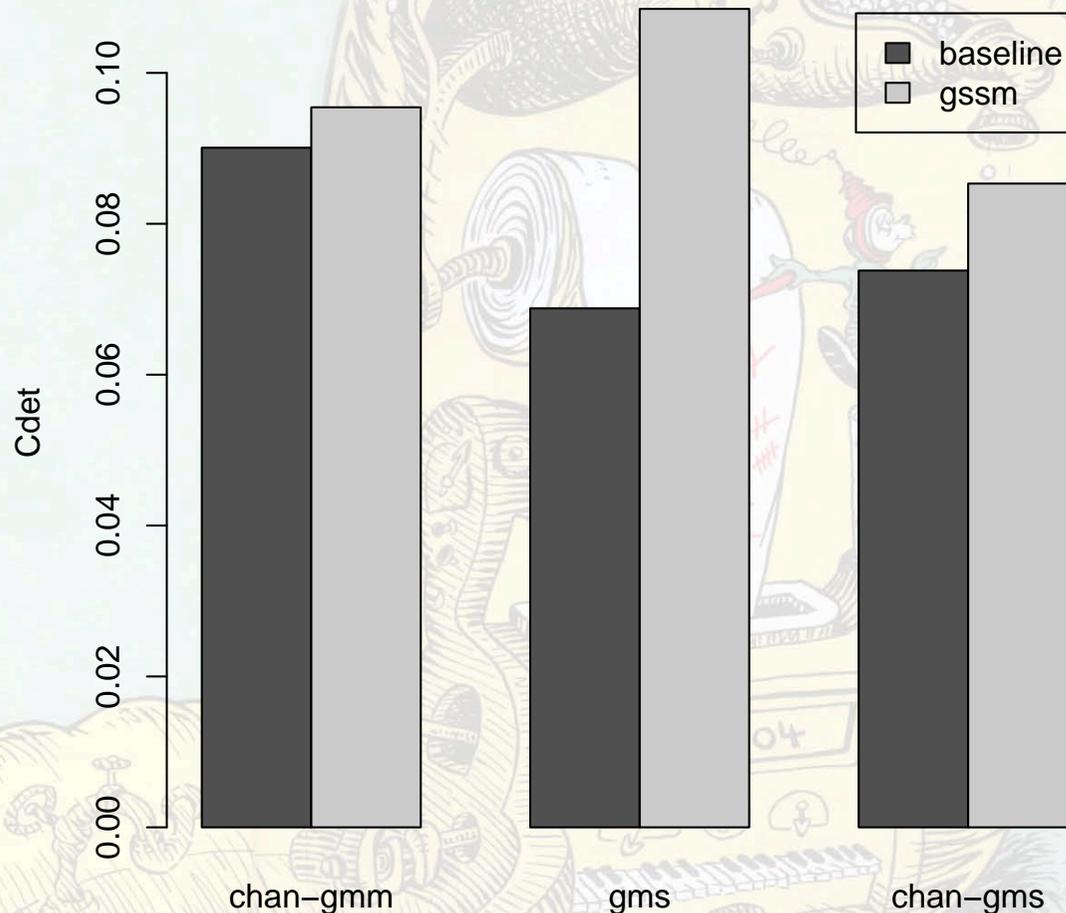
$N_{ch} \times N_L$
Scores



Results: Sparse Training Performance

SLD: Single Language Detector
GMS: GMM means SVM

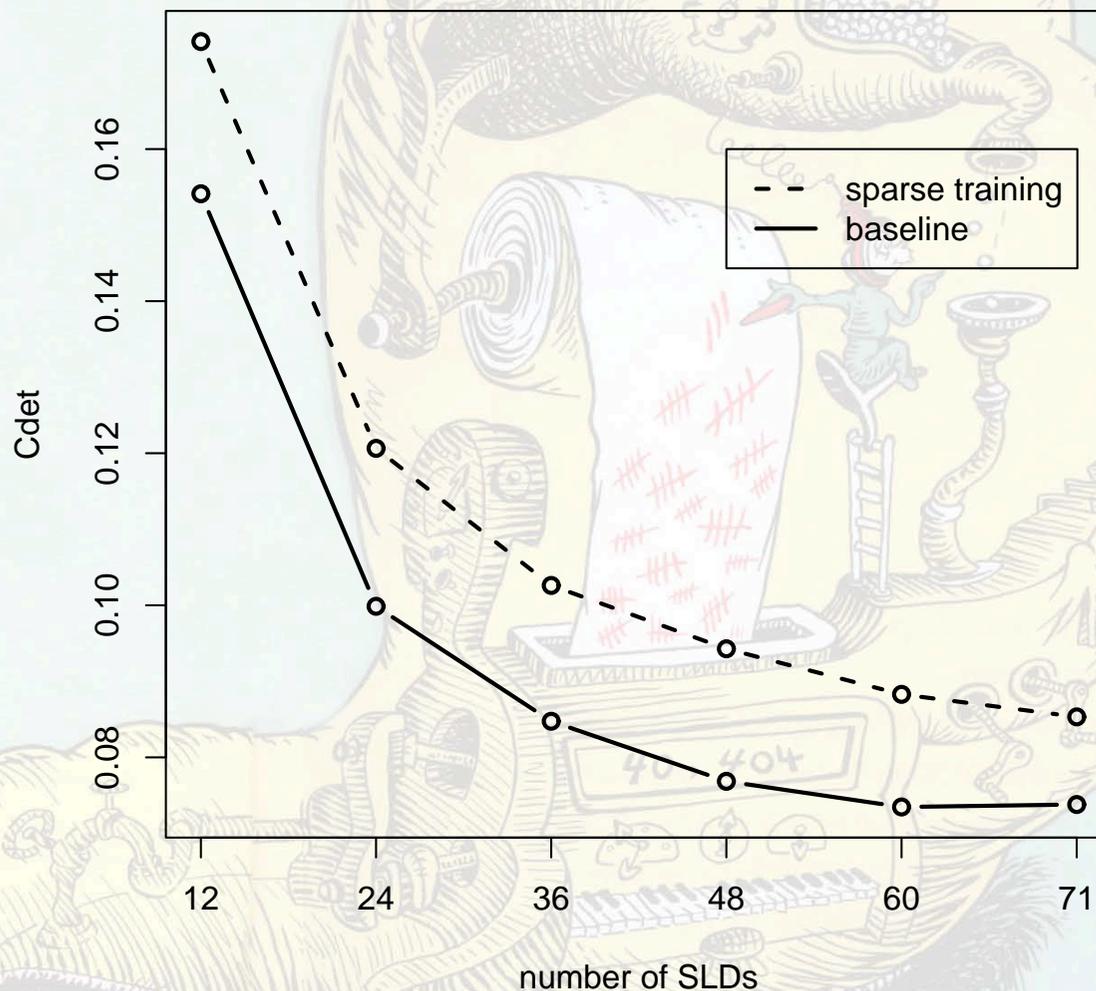
- 30–60 hours per language for SLD
- 1.9–7.6 hours per language for LDA
 - collection of NIST trial sets '96–'03
- Observations
 - GMS best baseline
 - Chan-GMM most robust
 - Chan-GMS best sparse training



Results: Effect of number of Single Language Detectors

- 'Columns' in LDA matrix
 - random selection of r columns per language
 - $r = 1 \dots 6$
 - average 10 runs
- Chan-GMS system
- sparse training constant hit

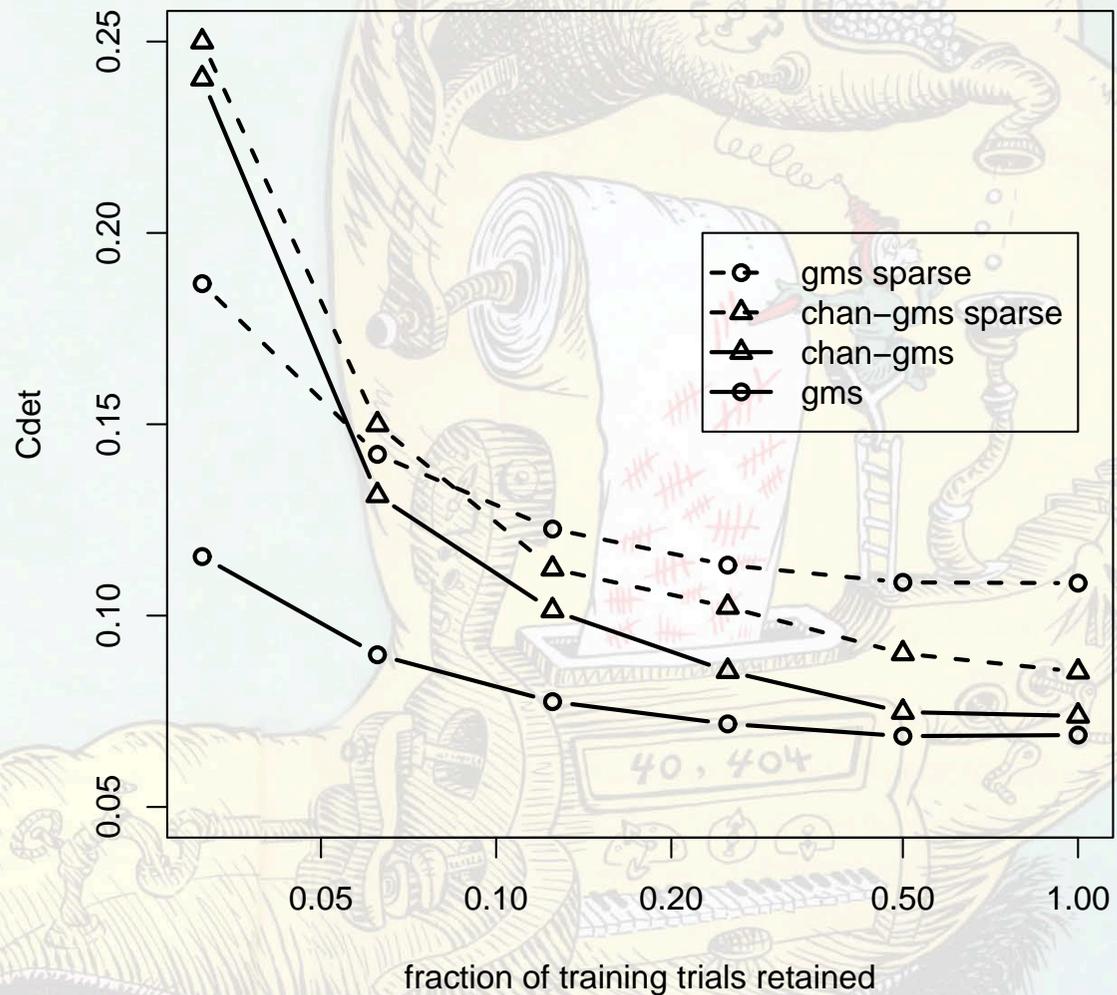
Effect of number of SLDs



Results: effect of sparse training size

- 'Rows' in LDA matrix
- Fraction of LDA training trials retained
 - $2^{-5} \dots 2^0$
 - random selection
 - average 10 runs
- GMS
 - large hit sparse
 - less hit by training size
- Chan-GMS
 - smaller hit sparse
 - more hit by LDA

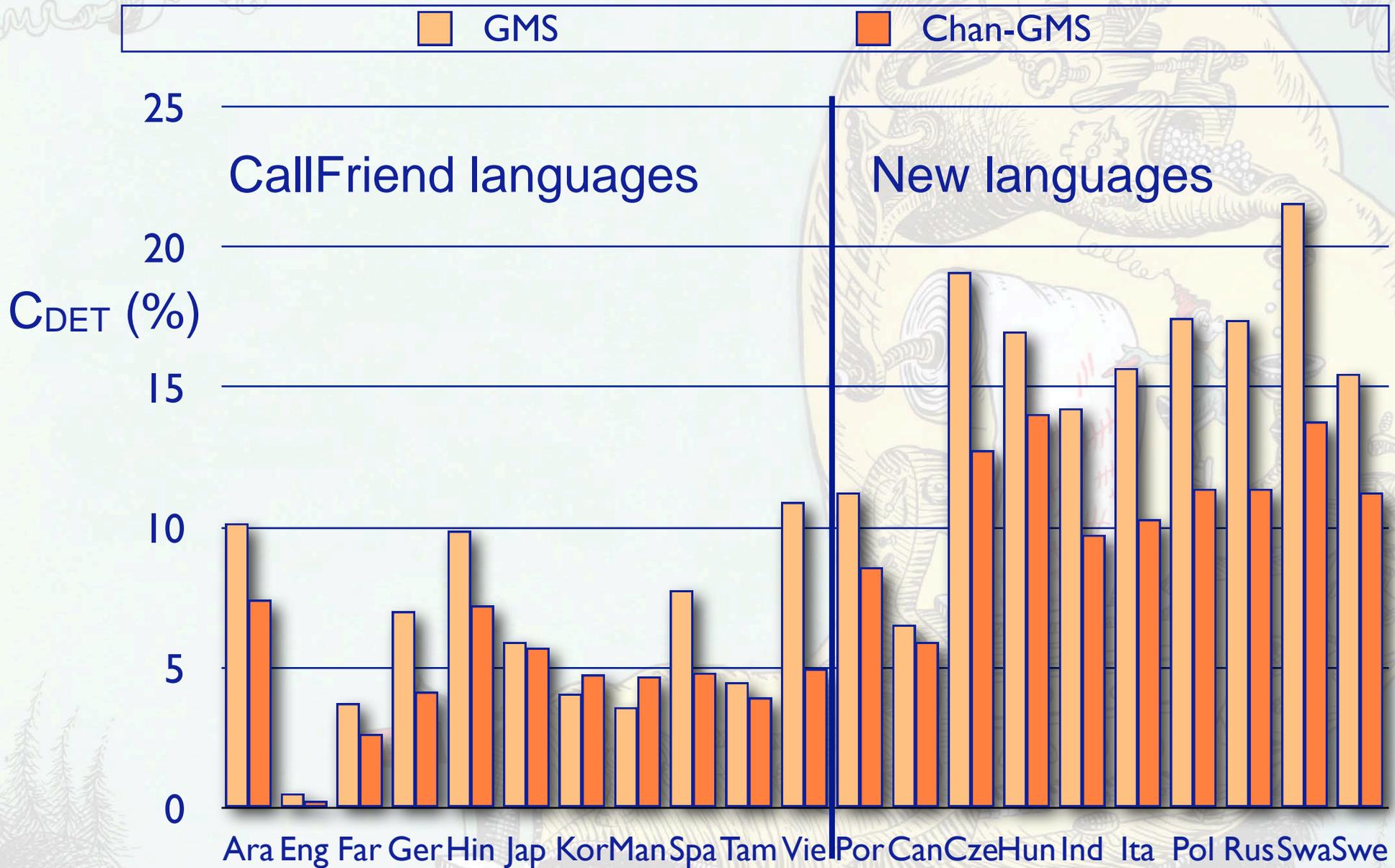
Effect of LDA training size



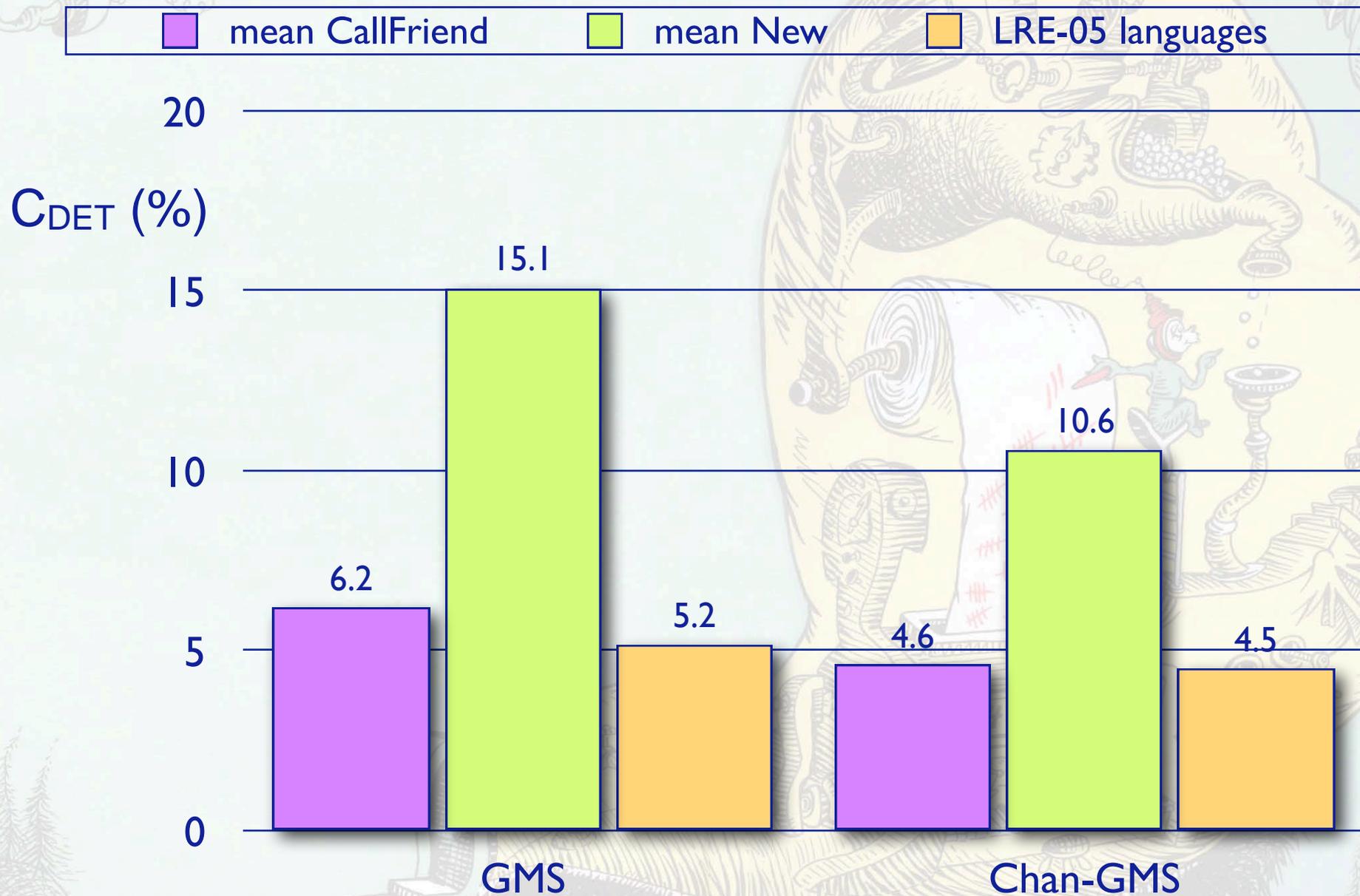
Final test: independent data collection

- Use CSLU22 data collection as independent test
 - 21 languages
 - 2000+ speakers
 - Superset of LRE-2005 languages
 - 'story' sentences, 37s mean duration
 - 10-fold cross validation LDA-train / test
- ~ 54 min LDA training / language
- Full CallFriend training for SLDs

Results CSLU22 per language



Results CSLU: in/out set SLDs



Conclusions

- LDA can model new language for LID quite efficiently
 - very fast training of LDA
 - ~ 1 hour of training data gives C_{DET} within factor ~ 2
- Generative GMMs seems more robust for missing SLD
 - but baseline performance is worse than discriminative GMS
 - rely more on back-end, anyway
- More SLDs in LDA
 - make LDA more robust for new language missing in SLDs
 - need more training data for LDA
 - *including* new language
- Discriminative channel-dependent GMS trade-off between
 - good baseline performance
 - fair robustness for language missing from SLDs